A Practical Framework for Design and Analysis of Experiments with Interference Effects

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Carburetor Experiment

Goal: Compare four gasoline additives ability to prevent carburetor icing

Completely randomized design: carburetors assigned one treatment





Carburetor Experiment

Crossover experiment: carburetor gets all 4 treatments in some sequence, separated by some amount of time



- Advantage: Accounts for experimental error due to subject variation
- **Disadvantage:** Treatment's effect could spill over to future periods (interference effect)
- Interference also arises in designs with spatial structure adjacently over plots in space

Addressing interference effects

- Washout remove previous treatment's effect before applying next treatment
 - Require a certain period of time between applications
 - For carburetors, there may be a cleaning process
- Model interference effect each response includes a direct effect of current treatment and residual effect from previous treatment(s)
 - What residual effect structure do we pick?
 - How do we justify it?
 - How does it influence the design (chosen treatment sequences)

Washout Periods Model

$$Y_{ij} = \mu + \delta_i + \pi_j + \tau_{d[i,j]} + E_{ij}$$

- i = 1, ..., n subjects; j = 1, ..., p periods $d[i, j] \in \{1, ..., v\}$ treatment for i^{th} subject in the j^{th} period
- δ : subject effect
- π : period effect
- τ : direct treatment effect
- $E_{ij} \sim N(0, \sigma^2)$

Design Representation

1	4	2	3
2	1	3	4
3	2	4	1
4	3	1	2

First-Order Residual Effects Model

$$Y_{ij} = \mu + \delta_i + \pi_j + \tau_{d[i,j]} + \boldsymbol{\gamma}_{d[i,j-1]} + E_{ij}$$

- γ : first-order residual effect
- $\gamma_{d[i,0]} = 0$ (no residual effect in the first period)
- Highlighted Cell: Response influenced by τ_4 and γ_1
- Treatment has no residual effect after one period

1	4	2	3
2	1	3	4
3	2	4	1
4	3	1	2

Variations of residual effect model

• Second or higher order residual effects

$$\gamma_{d[i,j-1]} + \lambda_{d[i,j-2]}$$

- Residual effects decay **proportionally** to direct effect $\gamma_{d[i,j-1]} = \lambda \tau_{d[i,j-1]}$ where λ is the proportionality parameter
- Interactions between residual effects, periods, subjects
- Authors such as Bose and Dey (2009), Cheng and Wu (1980), and Kempton, Ferris, and David (2000), have studied optimal designs under different models

Optimal designs for crossover experiments

- Optimal design theory starts by specifying
 - Number of available subjects
 - Fixed application and measurement times
 - A residual effect structure
 - Analysis focuses on estimating treatment contrasts
- Design = set of recommended sequences
- Design on the right is **optimal for first-order model** because each treatment follows every other treatment same number of times



Planning crossover experiments

- Important questions before this stage:
 - How many treatments do we assign per subject?
 - When do we apply treatments?
 - When do we take measurements after application?
 - How many measurements per treatment application?
- Current literature has one measurement per application, taken at roughly the same time post application (Jones and Kenward (2014), Senn (2002))

Dynamic treatment effects

- All residual effects assume the treatment effect decays
 - Subject will eventually return to its initial state
- Dynamic treatment effect: effect of the treatment depends on time follows its application
 - Assume no interactions for now
- Visualization of treatment effects:
 - Time = time since application
 - What does a direct effect mean?



Dynamic treatment effects

- First-order crossover model where measurements taken at the same time post-application, t₀, works well provided
- 1. Direct effect of interest coincides with $\tau(t_0)$ for all treatments
- 2. $\tau(t)$ decays to 0 for *t* occurring after the subsequent period
- Upshot: The times we apply treatments and take measurements are important design questions and could significantly impact the resulting analysis

Simulation Study

• Replication the following design three times (12 subjects)

1	4	2	3
2	1	3	4
3	2	4	1
4	3	1	2

- Use earlier dynamic treatment effects with only one measurement taken post-application
 - **Fixed** measurement time, t_0 , across design, set $t_0 \in \{3, 6, \dots, 18\}$
 - Measurement times random in window around $t_0 = 8$, changes for each period
- Compare estimated $\tau_i \tau_1$ using first-order model

Simulation Study (Fixed t_0)



How the treatment sequence 1 4 2 3 works over time



Single measurements taken at different times from the treatment effect curves on left

Simulation Study Results (Fixed t_0)



Means over 1000 replications of a simulation, bars are for standard errors.

Definition of direct effects heavily depend on t_0

Simulation Study Results ($t_0 \in [6, 10]$)

- Model incorrectly assumes consistent measurement times
- Leads to muted treatment effects and larger standard errors
- Need a model that can incorporate more informative measurement times

Black dots represent true difference at hour 8 Blue dots represent differences using traditional first-order crossover model



Capturing Dynamic Treatment Effect Curves

Measurement at t = 6 has effect $\tau_2(t - t_{A2}) = \tau_2(6)$

If we could sample at many time points, what model would we use?

Each measurement affected by one or more effect curves

Key: Depends on the time since that treatment was applied

Need to record:

- t = absolute time value in [0,96]
- t_{Ah} = time treatment *h* was applied



Capturing Dynamic Treatment Effect Curves



Capturing Dynamic Treatment Effect Curves



A More Flexible Framework

$$Y_{im_{i}} = \mu + \delta_{i} + \sum_{h=1}^{v} \tau_{h}(t_{im_{i}} - t_{Ah}^{i}) + E_{im_{i}}$$

- Assume no overall time/period effect and each treatment applied once for each subject
- Subject *i* has
 - Application times: t_{A1}^i , t_{A2}^i , ..., t_{Av}^i
 - Total of $m_i \in \{1, \dots, M_i\}$ measurements at times $t_{i1}, t_{i2}, \dots, t_{iM_i}$
- Assume $\tau_h(t) = 0$ when $t \le 0$ (so if treatment hasn't been applied yet it drops from model)

Flexible Framework Applied to Traditional Model

- Treatments applied at same times but in different orders
 - Permutation of {0, 24, 48, 72}
- Measurement times same
 - $(t_1, \dots, t_4) = (12, 36, 60, 84)$
- Direct effect: $\tau_h = \tau_h(12)$
- Residual effect: $\gamma_h = \tau_h(36)$



Extending current designs and analyses

- **Big Question:** Have flexibility in the t_{Ah} and t_{im_i} ?
- Design:
 - What aspects of the treatment curves are you interested in?
 - How many treatments can you apply to a subject?
 - How many measurements can you take?
 - What structure do you need in the above times?
- Analysis: When were treatments applied and responses measured?

Practical Example: Two Stage Design

Stage 1

- One treatment is randomized to each unit
- Many measurements for each subject initially
- **Benefit:** Gives detailed, initial estimate of τ_h curves
- Usage: Estimates can identify peak effects and decay time
 - Peaks = direct effects
 - Decay times tell us how long we need between applications and measurements to washout

Stage 2: Use stage 1 information to determine application and measurement times

Two Stage Demonstration: Stage 1

- CRD with 12 subjects and 4 treatments
- Measurements taken at times 0, 6, 12, 18, and 24
- Goal: obtain information about the effect curves and when effect is no longer active
- If more information required, perform crossover design as Stage 2



Visual Assessment of Stage 1 Results



Each line represents a different subject

Statistical Assessment of Stage 1 Results



Looking for time where the treatment is **most efficacious** and time when **unit returns to baseline**

Contrasts compare measurements taken at baseline (t = 0) with measurements taken farther along the treatment curve ²⁵

Two Stage Design - Stage 2

- Use information from Stage 1 to design follow-up experiment
 - Each subject receives other three treatments
 - Measurements taken at a **different times** for each treatment, to capture $max(\tau_i)$, the desired direct effect
 - Use information on when treatment is out of unit's system for application times
- Compare two potential designs for Stage 2:
 - 1. Washout design: enough time to allow effects to decay
 - 2. Residual design: Treatments not given time to washout and flexible residual effect was added to the model

Two Stage Design - Stage 2

Washout Design Example



Residual Design Example



Two Stage Design – Some Results

Black: Washout design estimates

Light Blue: Residual design estimates using flexible residual effect

Results are similar! Stage 1 information means that washout may be unnecessary!



Moving Forward

- Design search algorithm that selects application and measurement times
- Implement flexible analysis corresponding to these designs or to traditional crossover designs when time is more variable than originally thought
- Apply to problems with multi-directional interference effects (spatial plot)



References

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